



## Unity game development technology (with the DVD) (Chinese Edition)

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paperback. Book Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Paperback. Pub Date :2012-08-01 Pages: 230 Publisher: National Defence Industry Press title: Unity game development technology (with the DVD) List Price: \$ 39.00 Author: Cheng Mingzhi Press: National Defense Industry Press Publication Date : August 1, 2012 ISBN: 9787118082302 words: Pages: 230 Edition: 1st Edition Binding: Paperback: Weight: 422 g Editors' Choice Unity game development technology can be used as a college student learning textbooks online game development courses online game developer learning can also be used as a reference book. Summary Unity game development technology combined with a large number of Unity game development instance. to introduce the Unity game development process required to master the knowledge points to the instance of the Unity game development as the main line. with the main focus on practicality and operability Unity game development technology is divided into eight chapters. tells Unity basic introduction. Unity game scene created Unity game script introduces the basic concepts of Unity in model import and materials. model interaction production. GUI graphical interface. Unity in Artificial Intelligence and Life system knowledge and Unity game output. Unity...



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